### FOURTH AMENDMENT TO CITY ATTORNEY EMPLOYMENT AGREEMENT

The City Attorney Employment Agreement dated July 9, 2019, as amended (Original Agreement), is hereby amended this fourth time on this 13<sup>th</sup> day of August 2024, pursuant to the following terms and conditions and is otherwise reaffirmed as to each and every other provision contained therein (Fourth Amendment Agreement).

# Section 1.

A new Section 4.1.5 is added to the Original Agreement to read as follows:

<u>Adjustment.</u> The City Attorney shall continue to receive the current monthly salary as reflected in the Original Agreement plus an additional salary increase of 3.5% cost-of-living adjustment (COLA) for fiscal year 2024-2025. An additional 5% market adjustment shall be added to the salary and hourly rate for fiscal year 2024-2025.

#### Section 2.

A new Section 4.10 is hereby added to the Original Agreement to read as follows:

<u>Leave Bank Conversion Option Near Retirement.</u> Within eighteen (18) months of retirement, City Attorney shall have a one-time option to convert up to fifty percent (50%) of earned (accrued) leave time, from any single leave bank or a combination thereof, for cash payout on a dollar per hour basis.

## Section 3.

Unless otherwise stated above, adjustments reflected in this Fourth Amendment Agreement shall be effective the first full pay period beginning on or after July 1, 2024.

#### Section 4.

In the event of any conflict between any provision and/or figure contained in the Original Agreement and this Fourth Amendment Agreement, this Fourth Amendment Agreement shall supersede.

IN WITNESS WHEREOF, the City of La Mesa has caused this Fourth Amendment Agreement to be signed and executed on its behalf by the Mayor, and duly attested by the City Clerk, and Glenn Sabine has signed and executed this Fourth Amendment Agreement, both in duplicate, effective as of the day and year first written above.

Mark Arapostathis, Mayor City of La Mesa

ATTEST:

Glenn Sabine, City Attorney

Megan Wiegelman, City Clerk